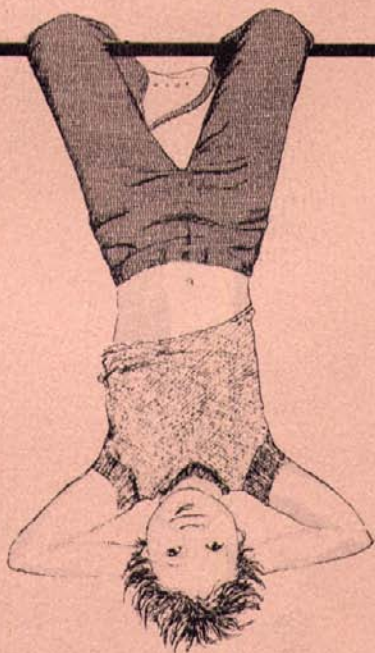


# **SPEAKEASY SOFTWARE**

**kidstuff**



SPEAKEASY SOFTWARE LTD.

P.O. BOX 1220  
KEMPTVILLE ONT.  
CANADA K0G 1J0



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MESSAGE TO PARENTS

Congratulations on choosing a SPEAKEASY program for your child.

We believe you'll be pleased with the quality of KIDSTUFF. Considerable effort went into the development of these materials in order to make them both enjoyable and educational. The result is that children have fun when doing KIDSTUFF but they also learn at the same time.

Furthermore, KIDSTUFF has been tested on children and revised accordingly. Activities that the children didn't enjoy were eliminated. Similarly, activities that didn't teach were also eliminated.

Through such testing, revising, and eliminating, we have produced a program that we're proud of.

It is our intention to produce children's programs on a regular basis. You can help us maintain high quality by making comments about KIDSTUFF and by offering ideas to be used in future programs. If you take the time to write us, your suggestions will be appreciated --- and they may contribute to the next program we design for child.

MESSAGE TO PARENTS (CONTINUED)

To get full enjoyment out of KIDSTUFF, your child needs only the following:

1. Ability to read at the grade 2 level or better.
2. Instructions from you which include the following:
  - a) Identification of the computer, tape recorder, and T.V.
  - b) The function of the cursor and how it will help them.
3. Careful reading of the NOTE TO KIDS, that begins on the next page. For best results, go through the NOTE with your child to be sure he or she understands it.
4. Five or ten minutes help from you in operating the computer so you can be sure there are no problems. If the child has operated the computer before, you probably won't be needed at this stage.

### NOTE TO KIDS

KIDSTUFF was written for you if you are between the ages 7 and 11. It has quizzes, number games, puzzles, games, riddles, and jokes.

When you do all the activities, you will be typing your answers on the computer.

There are some things you need to know about the computer so read the next couple of pages carefully.

### THE RETURN BUTTON

When you have finished typing in your answer to a question, press the RETURN button. The correct answer will then show on the screen. But . . . only press the RETURN button once - if you press it twice in a row, the computer will skip ahead and you will miss some games.

If you don't know the answer to a question, just press the RETURN button and the answer will pop onto the screen. But try to figure out the answers for yourself because it will be more fun.

### ERASING

Sometimes you will make a mistake when you type an answer. But don't worry --- the computer has a way of erasing things. The keyboard has keys with arrows on them. If you

want to erase something, press the arrow that points to the left ( ). This will erase the last letter. If you need to erase 2 letters, press the arrow key twice. Every time you press it, one more letter will be erased.

#### SPACING

When you type words on the screen, you should leave spaces between them or they will all get crammed together. For example, the sentence below is hard to read:

howdoyoudo

If there are spaces between the words, it is easier to read:

how do you do

To leave spaces like this, all you need to do is press the long bar at the bottom of the keyboard after each word.

#### ERRORS

Sometimes the computer will tell you that you made a kind of mistake called a SYNTAX ERROR. Usually this means that you typed in a letter when you should have typed a number instead.

If this happens, don't worry about it--just press the RETURN button and do the question over again. Every time you see a question mark(?) at the end of a question, it means that you should type in a number instead of a letter.

#### EXERCISES

There are lots of games and puzzles for you on this tape. Don't try to do it all at once because it will take too long. Play with it for as long as you are having fun but you don't need to do it all at once.

#### HOW TO GET STARTED

O.K. Let's get started. First we're going to tell you exactly how to get the computer started so follow all of the steps:

STEP 1 Turn on the T.V.

STEP 2 Turn on the computer by flipping the switch on the back of it.

STEP 3 Push the EJECT button on the tape recorder. This should make the cover pop up.



- STEP 4 Put the cassette in the tape recorder. You should be able to read the name KIDSTUFF if it is in right.
- STEP 5 Press the RESET button on the computer.
- STEP 6 Now you have to press 2 buttons on the computer at the same time. Press the CONTROL button and also press the B button at the same time.
- STEP 7 Press the RETURN button on the computer.
- STEP 8 Type the word LOAD on the computer.
- STEP 9 Press the PLAY button on the tape recorder.
- STEP 10 Press the RETURN button on the computer.
- STEP 11 Listen for 2 "beeps". The first "beep" means that everything is O.K. The second "beep" means you are ready to go on to the next step.
- STEP 12 Press the STOP button on the tape recorder.
- STEP 13 Press the REWIND button on the tape recorder. Then wait till the tape stops turning.
- STEP 14 Type the word RUN on the computer.
- STEP 15 Press the RETURN button on the computer.

The computer will tell you what to do now.

HAVE FUN

LIST OF ACTIVITIES

1. Misspellings
2. Mixed Vegetables
3. Icks
4. Find The Number
5. Crazy Quiz
6. Mixed Up
7. What Am I
8. Fractures
9. Ants
10. Scrambles
11. Who Am I



WHAT DO YOU THINK?

We would like to know what you think of KIDSTUFF. With your help, we will try to make it even better. Please answer the questions below and send this page to us in the mail.

CIRCLE Yes or No for these questions:

1. Did you like KIDSTUFF?      Yes    No
2. Could you understand it easily?    Yes    No
3. Were some words hard to read?      Yes    No
4. Did you ever get tired of it?      Yes    No

Write or print your answers for these questions. Look at the list on page 8 to remember all the games you played.

5. What game or puzzle do you like most? \_\_\_\_\_  
\_\_\_\_\_
6. What game or puzzle do you like least? \_\_\_\_\_  
\_\_\_\_\_
7. What would you do to make KIDSTUFF better? \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_
8. How old are you? \_\_\_\_\_





KIDSTUFF

for Apple II - 16K  
ages 7 - 11

BY: Speakeasy Software Ltd.  
Box 1220  
Kemptville, Ontario  
Canada  
1-613-258-2023

